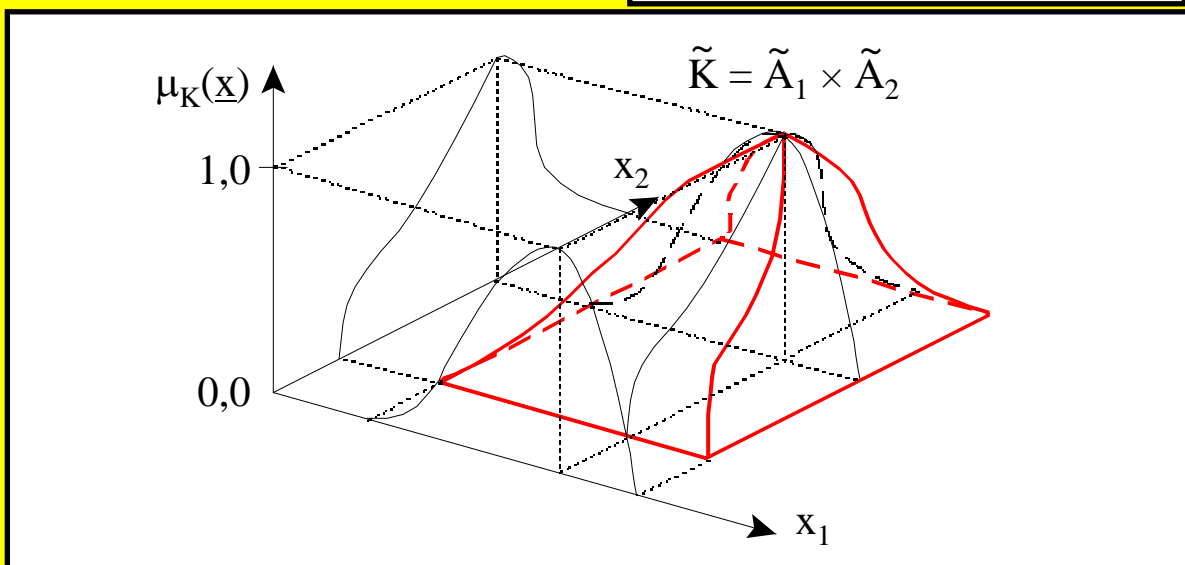
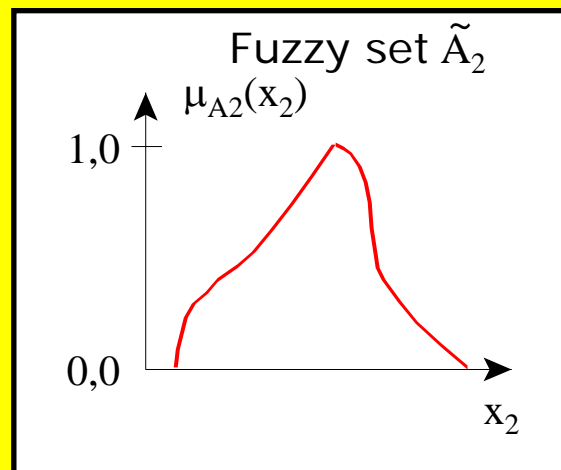
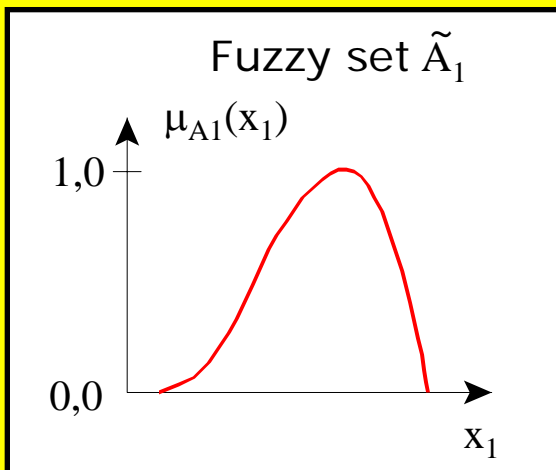


Cartesian product

$$\tilde{K} = \tilde{A}_1 \times \tilde{A}_2 \times \dots \times \tilde{A}_n$$

$$\tilde{K} = \left\{ \begin{array}{l} [\underline{x} = (x_1; x_2; \dots; x_n); \mu_{\tilde{K}}(\underline{x}) = \mu_{\tilde{K}}(x_1; x_2; \dots; x_n)] \\ | x_i \in X_i; \mu_{\tilde{K}}(\underline{x}) = \min[\mu_{\tilde{A}_i}(x_i)]; i = 1; \dots; n \end{array} \right\}$$

Fuzzy sets

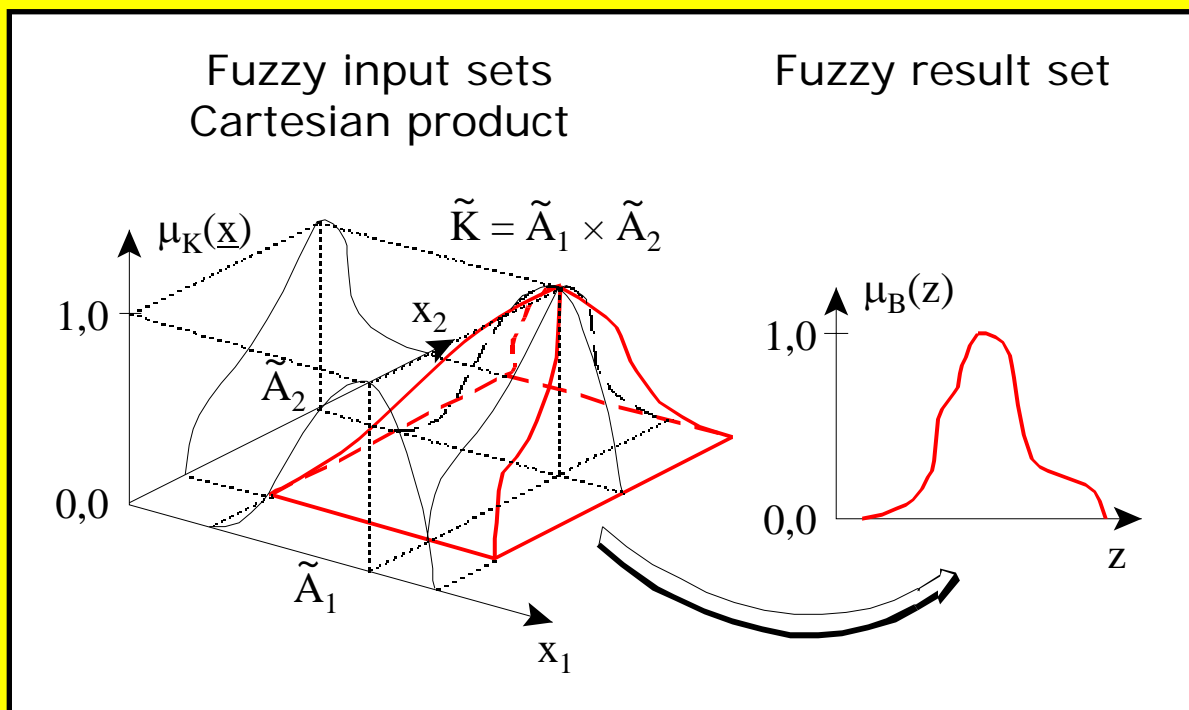


Extension principle

$$\tilde{K} \rightarrow \tilde{B} \mid \tilde{K} \subseteq X_1 \times \dots \times X_n; \tilde{B} \subseteq Z$$

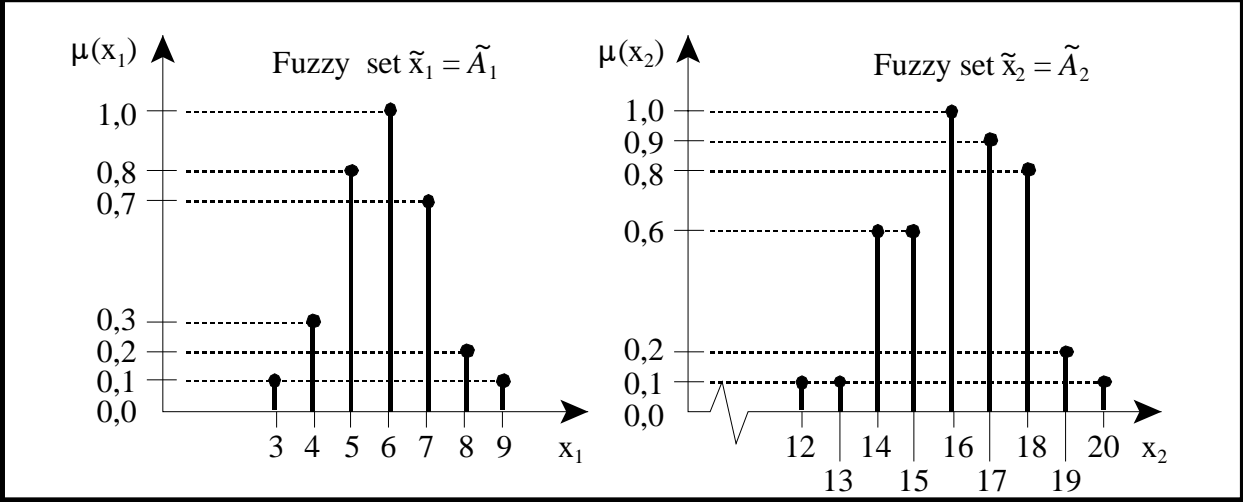
$$\tilde{B} = \{(z; \mu_B(z)) \mid z = f(x_1; \dots; x_n); z \in Z; (x_1; \dots; x_n) \in X_1 \times \dots \times X_n\}$$

$$\mu_B(z) = \begin{cases} \sup_{z=f(x_1; \dots; x_n)} \min [\mu_1(x_1); \dots; \mu_n(x_n)], & \text{if } \exists z = f(x_1; \dots; x_n) \\ 0 & \text{otherwise} \end{cases}$$



Extension principle - example

Fuzzy input sets (discrete)



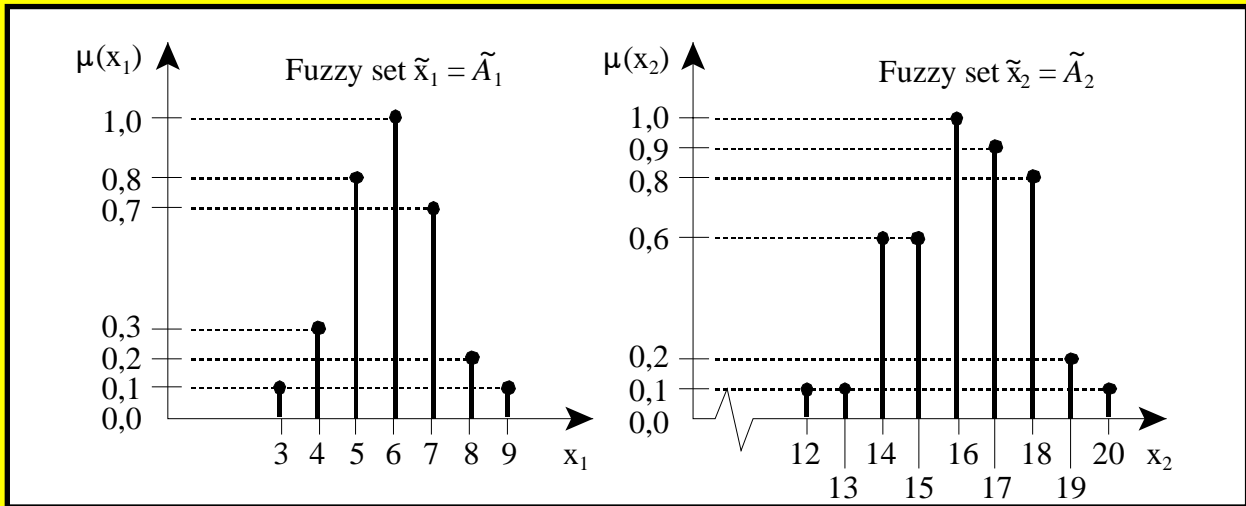
$$z = f(x_1; x_2) = 3 \cdot x_1 - x_2 + 5$$

	(3; 0,1)	(4; 0,3)	(5; 0,8)	(6; 1,0)	(7; 0,7)	(8; 0,2)	(9; 0,1)
(12; 0,1)	(2; 0,1)						
(13; 0,1)							
(14; 0,6)							
(15; 0,6)							
(16; 1,0)							
(17; 0,9)							
(18; 0,8)							
(19; 0,2)							
(20; 0,1)							



Extension principle - example

Fuzzy input sets



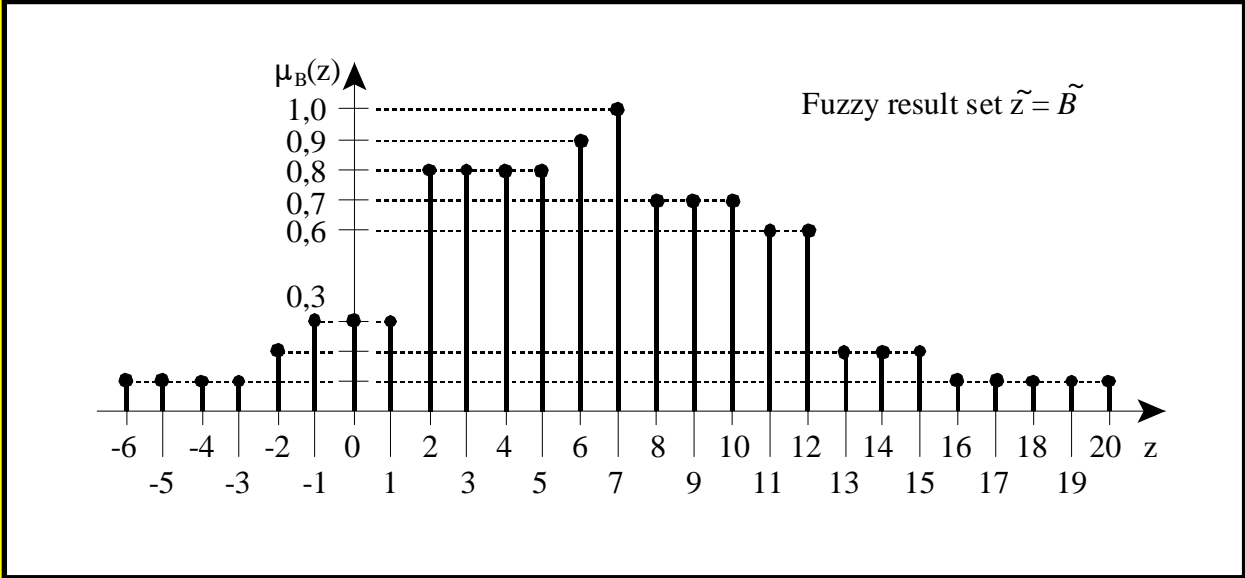
$$z = f(x_1; x_2) = 3 \cdot x_1 - x_2 + 5$$

	(3; 0,1)	(4; 0,3)	(5; 0,8)	(6; 1,0)	(7; 0,7)	(8; 0,2)	(9; 0,1)
(12; 0,1)	(2; 0,1)	(5; 0,1)	(8; 0,1)	(11; 0,1)	(14; 0,1)	(17; 0,1)	(20; 0,1)
(13; 0,1)	(1; 0,1)	(4; 0,1)	(7; 0,1)	(10; 0,1)	(13; 0,1)	(16; 0,1)	(19; 0,1)
(14; 0,6)	(0; 0,1)	(3; 0,3)	(6; 0,6)	(9; 0,6)	(12; 0,6)	(15; 0,2)	(18; 0,1)
(15; 0,6)	(-1; 0,1)	(2; 0,3)	(5; 0,6)	(8; 0,6)	(11; 0,6)	(14; 0,2)	(17; 0,1)
(16; 1,0)	(-2; 0,1)	(1; 0,3)	(4; 0,8)	(7; 1,0)	(10; 0,7)	(13; 0,2)	(16; 0,1)
(17; 0,9)	(-3; 0,1)	(0; 0,3)	(3; 0,8)	(6; 0,9)	(9; 0,7)	(12; 0,2)	(15; 0,1)
(18; 0,8)	(-4; 0,1)	(-1; 0,3)	(2; 0,8)	(5; 0,8)	(8; 0,7)	(11; 0,2)	(14; 0,1)
(19; 0,2)	(-5; 0,1)	(-2; 0,2)	(1; 0,2)	(4; 0,2)	(7; 0,2)	(10; 0,2)	(13; 0,1)
(20; 0,1)	(-6; 0,1)	(-3; 0,1)	(0; 0,1)	(3; 0,1)	(6; 0,1)	(9; 0,1)	(12; 0,1)



Extension principle - example

Fuzzy result set

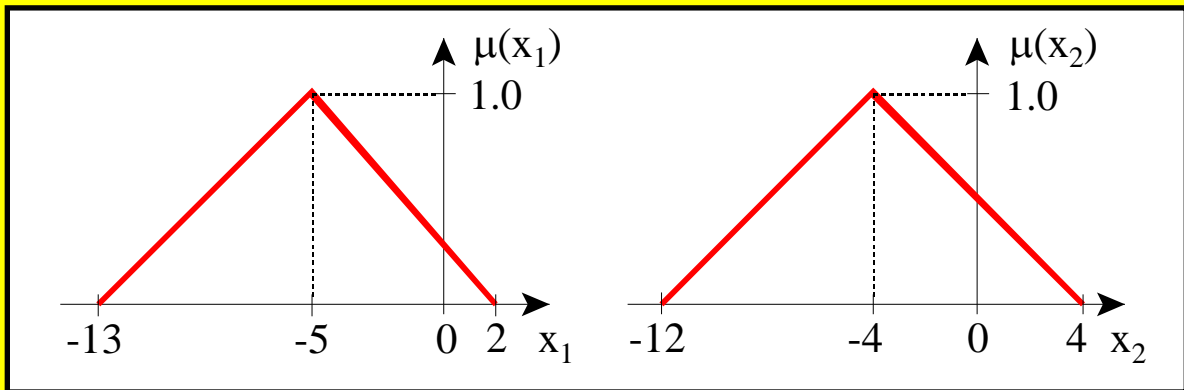


	(3; 0,1)	(4; 0,3)	(5; 0,8)	(6; 1,0)	(7; 0,7)	(8; 0,2)	(9; 0,1)
(12; 0,1)	(2; 0,1)	(5; 0,1)	(8; 0,1)	(11; 0,1)	(14; 0,1)	(17; 0,1)	(20; 0,1)
(13; 0,1)	(1; 0,1)	(4; 0,1)	(7; 0,1)	(10; 0,1)	(13; 0,1)	(16; 0,1)	(19; 0,1)
(14; 0,6)	(0; 0,1)	(3; 0,3)	(6; 0,6)	(9; 0,6)	(12; 0,6)	(15; 0,2)	(18; 0,1)
(15; 0,6)	(-1; 0,1)	(2; 0,3)	(5; 0,6)	(8; 0,6)	(11; 0,6)	(14; 0,2)	(17; 0,1)
(16; 1,0)	(-2; 0,1)	(1; 0,3)	(4; 0,8)	(7; 1,0)	(10; 0,7)	(13; 0,2)	(16; 0,1)
(17; 0,9)	(-3; 0,1)	(0; 0,3)	(3; 0,8)	(6; 0,9)	(9; 0,7)	(12; 0,2)	(15; 0,1)
(18; 0,8)	(-4; 0,1)	(-1; 0,3)	(2; 0,8)	(5; 0,8)	(8; 0,7)	(11; 0,2)	(14; 0,1)
(19; 0,2)	(-5; 0,1)	(-2; 0,2)	(1; 0,2)	(4; 0,2)	(7; 0,2)	(10; 0,2)	(13; 0,1)
(20; 0,1)	(-6; 0,1)	(-3; 0,1)	(0; 0,1)	(3; 0,1)	(6; 0,1)	(9; 0,1)	(12; 0,1)



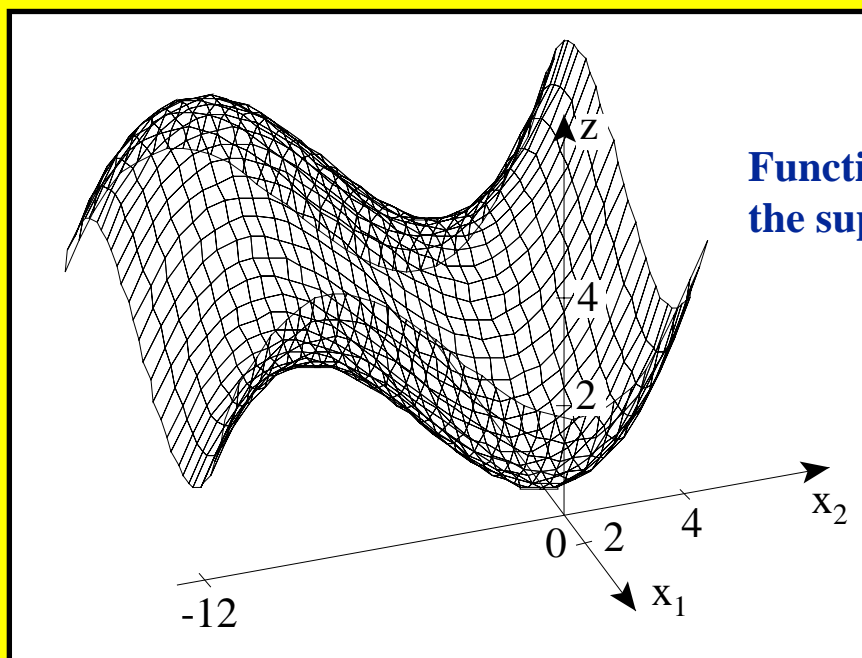
Extension principle - example

fuzzy input values \tilde{x}_1 und \tilde{x}_2 (continuous)



mapping operator

$$z = f(x_1; x_2) = x_1^3 + 17 x_1^2 + 48 x_1 + x_2^3 + 13 x_2^2 + 3 x_2 + 65$$



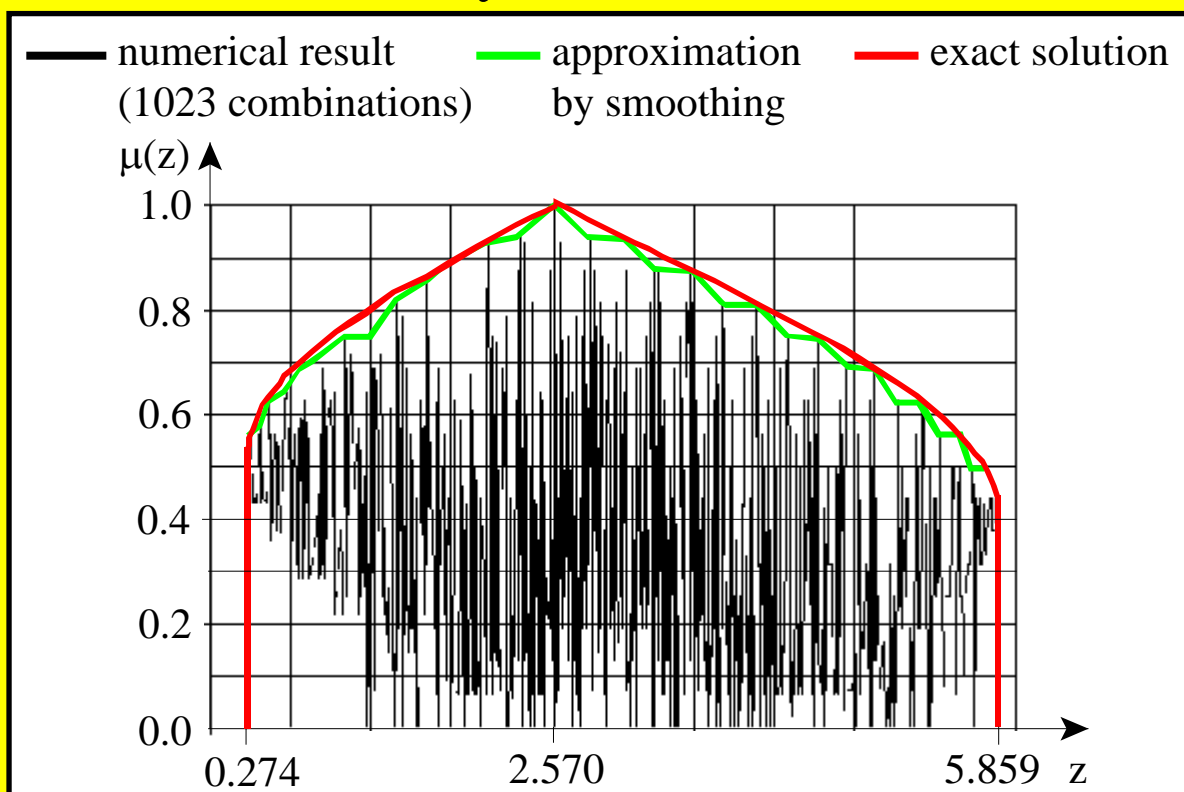
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Extension principle - example

numerical procedure to compute the fuzzy result

- discretization of the support of all fuzzy input values
- generation of all combinations of discretized elements
- determination of the membership values using the min operator
- computation of the results from all element combinations using the mapping operator
- determination of the membership values of the result elements by applying the max operator
- generation of the membership function for the fuzzy result

fuzzy result value \tilde{z}



problems: tremendous high numerical effort
exactness of the result



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